



## KCU JUNIOR FOOTBALL EASTER TOURNAMENT RULES

Welcome to KCU's pre-season competition for juniors. This competition has also previously been known as The Coastlands Cup, Harcourts Cup, and Totally Kapiti Cup.

### Winning club

The club that amasses the most number of points will hold the Kapiti Coast United Cup for one year. Points are awarded for each game, 3 for a win, 1 for a draw, and no points for a loss. The winners of each grade will be awarded medals.

### Facilities

There will be food and drink available to purchase at Mazengarb Park (cash only, sorry). Please, no fundraising during the event and no leaflet drops on cars. We need to respect our sponsors.

### Tournament Rules

1. The trophy will be presented at the tournament to the club with the most points but will remain at the Kapiti Coast United clubrooms.
2. The trophy remains the property of Kapiti Coast United.
3. The entire control and management of the tournament shall be vested in the tournament committee. In the event of a dispute the committee's decision will be final.
4. Entries will close when the pools are full or on 31<sup>st</sup> March, 2017.
5. There can only be one representative team from each club in each of the age grades.
6. Players must be the correct age. Capital Football Junior Regulations age grade rules apply.
7. Rolling subs are allowed – no restriction to the number of subs permitted.
8. For 13<sup>th</sup> grade and below a size 4 ball will be used. 14<sup>th</sup> grade uses a size 5 ball.
9. Corners will be taken at a midway point between the penalty box and corner flag for 13<sup>th</sup> grade only. 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup> and 14<sup>th</sup> grades from the corner arc.
10. Each team must provide a referee. This club referee will be responsible for officiating half of each game. Independent referees will be provided for the finals.
11. Please note the squad size for each grade. This is also the number of medals available to the winning team:
  - 10<sup>th</sup> grade: 11 players
  - 11<sup>th</sup> and 12<sup>th</sup> grade: 13 players
  - 13<sup>th</sup> and 14<sup>th</sup> grade: 15 players
12. At semi-final and final stage if scores are level then 5 minutes each way extra time will be played with no break for half time. Corners will count during extra time if

scores are level. If corners are also level after extra time, then "Sudden Death" will apply (that is, the first goal or corner will decide the game).

13. Points are:
  - Win - 3 points
  - Draw - 1 point each
  - Loss - no points
14. Team must be ready to start on time or they will be defaulted.

*Thanks for attending. We hope you have a great day!*